

Predator–Prey Collective Behaviour under Survival Pressure

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Collective Behaviour – Project Presentation

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Outline

Motivation

What We Wanted vs What We Did

Challenges

Looking back



Why Study Predator–Prey Collective Behaviour?

- ▶ Collective behaviours such as flocking and swarming are common in nature.
- ▶ They emerge from simple local interactions and lead to complex global patterns.
- ▶ Understanding these mechanisms is useful for:
 - ▶ biology (animal groups),
 - ▶ physics (active matter),
 - ▶ robotics (swarm systems).

Scientific Context

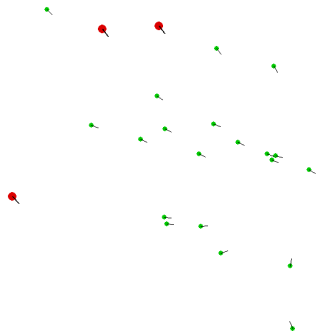
- ▶ **Li et al. (2023)** show that survival pressure alone can lead to collective behaviour in predator–prey systems.
- ▶ Public **GitHub implementations** and **YouTube simulations** show similar behaviours, but are costly to run and hard to explore in detail.
- ▶ **Couzin-type models** are classical rule-based models for collective motion.
- ▶ **MADDPG** is a common algorithm for multi-agent reinforcement learning.

Our Starting Goal

- ▶ Carefully read the reference paper to fully understand the proposed model.
- ▶ Explore related work and public implementations (GitHub repositories, simulations).
- ▶ Reproduce a minimal predator–prey system inspired by Li et al.
- ▶ Study collective behaviour using simple metrics:
 - ▶ Degree of Sparsity (**DoS**): close to 0 indicates compact prey groups,
 - ▶ Degree of Alignment (**DoA**): close to 1 indicates coherent motion.
- ▶ Investigate the role of environmental geometry, in particular the effect of boundaries.

What We Achieved

- ▶ Built a continuous 2D predator–prey environment.
- ▶ 20 prey interacting with 3 predators.
- ▶ A controllable setup to test geometry and learning effects.



Reinforcement Learning: Simulation Behaviour

Toroidal environment

Bounded environment



Main Challenges We Faced

- ▶ Existing GitHub code: **hard to appropriate, too expensive to run**
- ▶ **Couzin models** and **reinforcement learning** developed in parallel
- ▶ Multiple **boundary conditions** (torus vs walls) explored simultaneously
- ▶ Strong focus on reproducing **Li et al.** results

How We Addressed the Challenges

- ▶ Importance of **building our own environment**
- ▶ Value of **simplifying** to isolate key mechanisms
- ▶ Differences with reference results can be **informative**

What Would We Do Differently?

- ▶ Start with a **very simple baseline model** before implementing deterministic rules and reinforcement learning in parallel.
- ▶ Conduct a **longer and more systematic literature review**, including additional papers and implementations beyond the main reference.
- ▶ Work in a **larger team**, which would have allowed better separation of tasks (environment, metrics, learning).
- ▶ Schedule **two regular team meetings per week** instead of one, to improve coordination and faster iteration.